

Computing in Reception

Children recognise that a range of technology is used in places such as homes and schools. They select and use technology for particular purposes. The children enjoy interacting with age-appropriate software and learn through playing games, draw-



We love our new Touch Boards which our PTA have helped to buy.



Learn Pads and notebooks help us learn valuable computing skills



Computing in Key Stage 1

The new computing curriculum is split in to three aspects: Computer Science,

Information Technology and Digital Literacy.

Children in Year 1 and 2 are skilled in using technology purposefully to create, manipulate and retrieve digital content.



We are learning from a young age across the whole school how to use the internet safely.



The children are introduced to algorithms whilst using the beebot and also in the simple act of instructional writing for making a sandwich. They learn to create and debug programs when instructing the beebot to travel.



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